

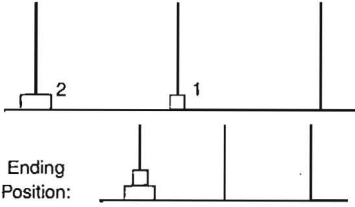
D-KEFS Tower Test

Discontinue after three consecutive item failures. Disk Labels: 1 = Smallest to 5 = Largest.

Item 1: Two Disks

Time Limit: 30"

Starting Position
(Examiner's View)



1st Move Time	Total # Moves (Min. = 1)	# Rule Violations	Item Completion Time
			Correct Tower Y N

Demonstrate 1-move solution if examinee fails to solve item in 1 move.

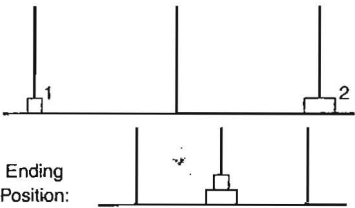
Achievement Score

Correct Within Time Limit			
Failed	>1 Moves	1 Move	2
0			

Item 2: Two Disks

Time Limit: 30"

Starting Position
(Examiner's View)



1st Move Time	Total # Moves (Min. = 2)	# Rule Violations	Item Completion Time
			Correct Tower Y N

Demonstrate 2-move solution if examinee fails to solve item in 2 moves.

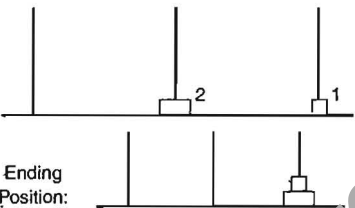
Achievement Score

Correct Within Time Limit			
Failed	>2 Moves	2 Moves	2
0	1	2	

Item 3: Two Disks

Time Limit: 30"

Starting Position
(Examiner's View)



1st Move Time	Total # Moves (Min. = 3)	# Rule Violations	Item Completion Time
			Correct Tower Y N

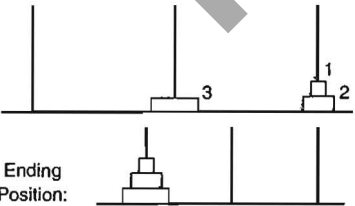
Achievement Score

Correct Within Time Limit			
Failed	>4 Moves	4 Moves	3 Moves
0	1	2	3

Item 4: Three Disks

Time Limit: 60"

Starting Position
(Examiner's View)



1st Move Time	Total # Moves (Min. = 4)	# Rule Violations	Item Completion Time
			Correct Tower Y N

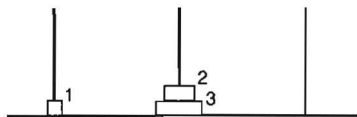
Achievement Score

Correct Within Time Limit			
Failed	>5 Moves	5 Moves	4 Moves
0	1	2	3

Item 5: Three Disks

Time Limit: 120"

Starting Position
(Examiner's View)



Ending
Position:



1st Move Time	Total # Moves (Min. = 7)	# Rule Violations	Item Completion Time
			Correct Tower Y N

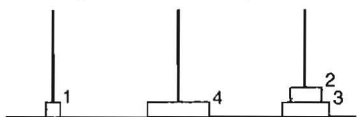
Achievement Score

Correct Within Time Limit				
Failed	>9 Moves	9 Moves	8 Moves	7 Moves
0	1	2	3	4

Item 6: Four Disks

Time Limit: 120"

Starting Position
(Examiner's View)



Ending
Position:



1st Move Time	Total # Moves (Min. = 9)	# Rule Violations	Item Completion Time
			Correct Tower Y N

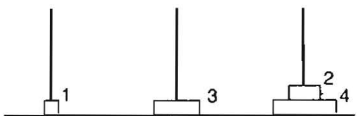
Achievement Score

Correct Within Time Limit				
Failed	>11 Moves	11 Moves	10 Moves	9 Moves
0	1	2	3	4

Item 7: Four Disks

Time Limit: 180"

Starting Position
(Examiner's View)



Ending
Position:



1st Move Time	Total # Moves (Min. = 13)	# Rule Violations	Item Completion Time
			Correct Tower Y N

Achievement Score

Correct Within Time Limit				
Failed	>15 Moves	15 Moves	14 Moves	13 Moves
0	1	2	3	4

Item 8: Five Disks

Time Limit: 240"

Starting Position
(Examiner's View)



Ending
Position:



1st Move Time	Total # Moves (Min. = 20)	# Rule Violations	Item Completion Time
			Correct Tower Y N

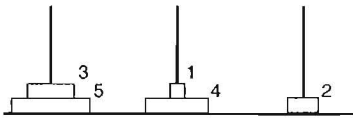
Achievement Score

Correct Within Time Limit				
Failed	>24 Moves	23-24 Moves	21-22 Moves	20 Moves
0	1	2	3	4

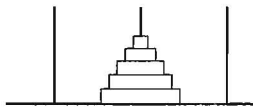
Item 9: Five Disks

Time Limit: 240"

**Starting Position
(Examiner's View)**



Ending
Position:



1st Move Time	Total # Moves (Min. = 26)	# Rule Violations	Item Completion Time
			Correct Tower Y N

Achievement Score

Correct Within Time Limit				
	>32	30-32	27-29	26
Failed	Moves	Moves	Moves	Moves
0	1	2	3	4

D-KEFS Tower Test: Summary of Scores

Totals for Items Administered

<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>
Total # Items Administered	Total 1st-Move Time	Total # Moves	Total # Rule Violations	Total Item Completion Times	Total Achievement Score

Primary Measure

<input style="width: 50px; height: 50px;" type="text"/>	\rightarrow	<input style="width: 50px; height: 50px;" type="text"/>
Total Achievement Score		Total Raw Score
		Scaled Score

Optional Measure

Mean First-Move Time*	Total 1st-Move Times	Total # Items Administered	=	Ratio Score	\rightarrow	Scaled Score
	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>
Time-Per-Move Ratio*	Total Item-Completion Time	Total # Moves	=	Ratio Score	\rightarrow	Scaled Score
	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>
Move Accuracy Ratio*	Total Moves	Total # Minimum Moves	=	Ratio Score	\rightarrow	Scaled Score
	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>
Total Rule Violations			\rightarrow	Cumulative Percentile Rank		
	<input style="width: 50px; height: 50px;" type="text"/>			<input style="width: 50px; height: 50px;" type="text"/>		
Rule-Violations-Per-Item Ratio	Total # Rule Violations	Total # Items Administered	=	Ratio Score	\rightarrow	Scaled Score
	<input style="width: 50px; height: 50px;" type="text"/>	<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>		<input style="width: 50px; height: 50px;" type="text"/>

Total Cumulative Minimum Moves Possible

Number of Items Administered	Cumulative Minimum Moves Possible	
1	1	
2	3	
3	6	
4	10	
5	17	
6	26	
7	39	
8	59	
9	85	

Circle the cumulative minimum number of moves possible for the number of items administered to determine the total number of minimum moves.

* A low or high ratio scaled score on these measures may reflect different cognitive problems; see examiner's manual.